

Class Concept

Positions in this class independently perform a variety of tasks involving the repair, design and/or modification of wheelchairs or other seating systems and the installation of upholstered support devices, braces, and other protective and corrective devices for residents in developmental disability facilities. Equipment types may assist with daily living needs, mobility, accessibility, safety monitoring, protective systems and structures, transportation, or other similar devices. Positions perform assigned work in accordance with the requested needs of occupational therapists, physical therapists, or other treatment related staff. Work assignments are in the form of general oral or written instructions indicating desired results. New or unusual assignments may be accompanied by more detailed instructions. Work operations are performed within the general diagrams and written instructions provided by a supervisor or requesting party. Within these guidelines, positions diagnose construction problems and establish functional alternatives to ensure the requested outcomes are achieved. At times, this position will fabricate new items. Work is reviewed after completion by the supervisor and other treatment staff as applicable.

Recruitment Standards

Knowledge, Skills, and Abilities

- Working knowledge of the methods, tools, practices and materials used in the carpentry and upholstery trades.
- Skill in the use of the tools and materials required.
- Ability to understand and work from measurement, diagrams, sketches, or penciled drawings.
- Ability to operate the more common types of machine shop or woodworking power equipment.
- Ability to establish and maintain rapport with a variety of treatment staff members and patients.

Minimum Education and Experience

High School or General Education Development (GED) diploma and two (2) years of progressive experience directly related to the performance of tasks associated with carpentry and/ or upholstery; or an equivalent combination of education and experience.